

THE BUCKS COUNTY CUP COMPETITION 2010

THE BUCKS CUP & THE BUCKS CHALLENGE CUP

RULES

1. The Competition shall be controlled and administered by the Bucks Cricket Board
2. The decision of the Bucks Cricket Board in each and every circumstance relating to the Rules and to matches played in the competition shall be final and binding on all concerned.
3. The Competition shall be organized on a two division basis. Bucks Clubs playing in the Home Counties or Northamptonshire Premier Leagues, and above Division 3 in the Cherwell and Thames Valley Leagues shall compete for the Bucks Senior Cup. Clubs playing in the Chiltern, Mid Bucks and Four Leagues shall compete for the Bucks Challenge Cup, together with Clubs in and below Division 4 in the Cherwell and Thames Valley Leagues. Clubs qualifying for the Junior Cup may, if they so wish, switch their entry to the Senior Competition – but not vice versa. Prize monies shall be divided equally between each of these competitions. There will be no seeding in either competition.
4. The Competition shall be open to cricket clubs affiliated to the Bucks Cricket Board.
5. A player shall be eligible to play in either the Bucks Cup or Bucks Challenge Cup if either:
 - a. He is a paid up member of the club and has played at least five matches (Indoor matches do not qualify) for that Club in the current season, – (note: fully paid up members who have not played in five matches for that Club in the current season due to proven injury may play in the competition with prior agreement from the Board organizers, whose decision on the matter shall be final), or,
 - b. He is under 17 years of age on the 1st April of the current season or is in full time education in possession of a valid student union card.
6. All players so eligible must also be qualified to play for England or be a passport holder of the European Community country or have been resident in the UK with appropriate visas for a continuous period of two years prior to 1st April of the current year.
7. A player shall be disqualified from playing in the competitions if:
 - a. He has already played for another Bucks club in the competition during the current season
 - b. He is an overseas player without residential qualifications as above
 - c. He is serving a ban from playing cricket for any cricket club or league
8. The Bucks County Board shall make all arrangements for the draw, together with the venues for the finals and set dates.
9. The Club drawn at home shall be responsible for all match arrangements and confirm them with their opponents and umpires (if appropriate) for that round well in advance.
10. Matches should be played on the appointed date set down by the Bucks Cricket Board. Matches may be played at an earlier date than the specified date providing both teams are in agreement. In the event of a match being called off for weather reasons within three hours of the scheduled start time, the away team shall have the option of switching the match to the away team's ground. In the event of weather preventing the game being played [to a finish \(or at least to the point where the team batting second has received 15 overs – see Playing Regulation 11\)](#) on the set date, that match shall be replayed within eight days of the original

date. If no immediate agreement is reached between the two teams on a replay date, then the team offering the greater number of days for the replay shall determine the date. In the event that both teams offer the same number of days but that they do not coincide, the home team shall choose the replay date. In such circumstances the home club shall notify the competition administrator within 24 hours of the original date for the match. Dates for the completion of each round will not normally be extended under any circumstances. Should the Cup administrator exceptionally grant an extension, the clubs involved must attempt to play the match on every subsequent weekend. Ability to field a full strength XI shall not be adequate reason to postpone a match.

11. In the event of no decision being reached in a tie because of inclement weather and the match cannot be replayed, or for any other reason, in the last resort the decision shall be made by toss of a coin between the two captains when both are present. If both captains wish to resolve the decision of the match by other means such as bowling at stumps, then such decision will be acceptable to the Bucks County Board. In the event of both captains being unable agree a procedure, the tossing of the coin shall be referred to the competition administrator.
12. The ability to field a full strength XI due to representative calls shall not be reason for **any** match to be postponed. In the event of a clash of fixtures involving the National Knock Out, the Evening Standard or the National Village competitions in rounds of this competition up to and including the quarter final, Clubs so involved **will be expected to** field their 2nd XI's in this County Competition. **Where a match involves such a clash, the home team may cede home advantage if necessary. Where such a clash occurs for the semi-final or final matches, the match will be played on the "reserve day". In such an event, should the match be cancelled or abandoned by the Umpires due to bad weather, then the tie will be awarded to the team that had not requested a change in the match date.**
1. ~~Dates for the completion of each round will not be extended under any circumstances.~~
2. ~~In the event of no decision being reached in the match because of inclement weather, or for any other reason, clubs should attempt to play a match of shorter duration (to be agreed by both captains) according to the time available. In the last resort, the decision shall be made by toss of a coin between the two captains when both are present. If both captains wish to resolve the decision of the match by other means such as bowling at stumps, then such decision will be acceptable to the Bucks County Board. In the event of both captains being unable agree a procedure, the tossing of the coin shall be referred to the competition administrator.~~
13. It shall be the responsibility of the winning club to phone, fax or e-mail the result, to the competition administrator within 24 hours.
14. Each club must provide a scorer in every round and a qualified Umpire in the 1st and 2nd rounds. The Bucks Association of Umpires & Scorers will appoint the Umpires for the quarterfinals onwards. The costs of providing Umpires for the quarterfinals onwards will be borne by the Board.
15. Grounds for the Finals of the Cup and the Challenge will be nominated at the discretion of the Bucks Cricket Board
16. **All games are to be played within the "Spirit of Cricket". The Board has adopted the ECB Code of Conduct and Disciplinary regulations. Should a Player or Club be reported to the Board for breach of this Code, the Disciplinary Procedures as set out in the Bucks County Handbook will apply.**

Playing Regulations

~~1.0_The Laws of Cricket:~~ The Laws of Cricket will apply except where otherwise stated.

~~2.0_ Balls:~~ A new ball shall be taken for each innings. Unless the balls have been supplied by the Competition Administrator, —a ball being shall be supplied by each side. The Umpires will endeavour to ensure that both sides use the same type and quality ~~of ball of ball~~. Where this proves impossible,

the batting side shall face their own ball. ~~The Captain of the side batting second shall have the option of continuing to use the first ball and if he wishes call for the new ball.~~

3.0 Hours of Play: Matches shall start no later than 1.30 p.m. unless delayed by rain (advanced by 1 hour ~~after 20th on and after the third Sunday in August~~). The tea interval, which shall normally be taken between the innings, shall be twenty minutes. In interrupted matches or delayed matches, the Tea Interval may be waived in agreement of both captains. ~~Close of play shall be 7.30 p.m. (advanced by one hour after 20th August).~~

4.0 Length of Innings: The maximum length of each innings shall be 45 overs. Once a match has started based on an agreed number of overs, it remains of that length and no subsequent reduction of overs shall be permitted. If for any reason a match starts up to 15 minutes late it shall remain a match of 45 overs. In the event that the match starts more than 15 minutes late, for any reason whatsoever, then one over shall be deducted from each innings for every 7 minutes or part thereof lost. (For example, if a match scheduled to start at 1.30pm actually starts at 1.48pm then 3 overs shall be deducted from each innings and the match automatically becomes one of 42 overs per innings.) No variations shall be allowed to this rule.

4.15. Interruptions: In the event of a delayed start or weather or injury interruption requiring the rearrangement of the numbers of overs, the objective shall be that both sides have the opportunity of batting for the same number of overs. Overs to be bowled shall be based on an average rate of 16 overs per hour in the time remaining before close of play. An interruption of substantial length after the match has started, the captains may agree to abandon that match and start a new one of reduced length. If bad weather is forecast, it is suggested that the captains and the umpires agree before the match what is to happen. A match shortened by bad weather or any other reason must be of at least 10 overs in each innings.

4.26. Slow Play: Assuming that bad weather or serious injury does not interrupt the first innings, after 2 hours 45 minutes (“the completion time”) the umpires will indicate to the fielding side how many overs have been completed, and this will be the number of overs the team batting second shall receive. Play will then continue in the first innings of the match until the maximum allowance of 45 overs has been bowled or the team dismissed. If the maximum length of the first innings is reduced under Regulation 4 or 5 then the umpires shall reduce the completion time proportionately. The umpires on the day shall have the sole discretion on the interpretation and implementation of this regulation Rule, which is intended to ensure that an over rate of at least 16 overs per hour is achieved.

4.37. Covers: If covers are available, then the entire pitch shall be covered immediately upon rain intervening.

5.08. Bowling Constraints: No player shall bowl more than 9 overs. ~~If a match is reduced to less than 45 overs per innings due to inclement weather, the maximum number of overs per bowler is reduced proportionally by agreement of the Umpires nor more than one fifth of the total number of overs in the innings, except where that total is not divisible by 5. For example, if the match is reduced to 37 overs, two bowlers may bowl 8 overs and no other bowler shall bowl more than 7.~~

5.8.1 In the event of a bowler breaking down and is being unable to complete an over, the remaining balls shall be bowled by another bowler. Such part of an over shall count as a full over only as far as each bowler's limit is concerned.

5.8.2 No bowler shall bowl underarm. Umpires are advised to interpret the law on wide bowling strictly, particularly with regard to deliveries which pass on the leg-side of the wicket. - ~~Short Pitched bowling shall not be allowed.~~ If the a short-pitched ball passes above shoulder height of the striker standing upright at the crease, the Umpire at the bowler's end shall call and signal “no ball”.

The ECB Fast Bowling Directives will apply to all matches. The Captains are responsible for providing the Umpires, prior to the toss, with a team sheet indicating the ages of all players under the age of 19.

6.09. Fielding Restrictions: Throughout the match a maximum of five fielders may field on the leg side of the wicket. ~~For the first fifteen overs of each innings and~~ at the instant of delivery a minimum of

four fieldsmen, plus the wicketkeeper and bowler, must be within an area bounded by two semi circles centred on each middle stump (each with a radius of 30 yards) and joined by a parallel line on each side of the pitch. In the event of an infringement, the square leg umpire shall call "No Ball". The fielding area should, where possible, be marked with painted white dots (or disks) at five yard intervals.

7.010. The Result: The side that scores the most runs shall be the winner.

If the scores are level, the winner shall be decided by the following criteria, in order:-

The side that lost the least wickets.

The side with the highest scoring rate over its first 20 overs

The side losing the lesser number of wickets in its first 20 overs.

The side with the highest scoring rate over its first 10 overs

The side losing the lesser number of wickets in its first 10 overs

The sides with the higher scoring rate over its first 9 over, then its first eight overs etc....

11. Uncompleted Second Innings: Once the side batting second has received a minimum of 15 overs, it is deemed that a game has taken place. Thereafter, if the innings is not completed for reason of bad light, weather, etc, the result shall be calculated by the scoring rate per completed over of that side as compared with the overall scoring rate of the side batting first. In the event that the side batting first did not bat for their full allocation of overs, their scoring rate shall be calculated on the assumption that they did bat for their full allocation. In the event of a curtailed match, this Regulation shall supersede Regulation 10.7.1 In the event of rain curtailing a match, if the side batting second has received 15 overs, the winners shall be the side with the highest overall scoring rate per overs bowled. If equal, the away side shall be the winner. If the side batting first was all out, then its scoring rate shall be calculated as if it had received its full allocation of overs. In the event of a curtailed match, this Regulation (7.1) shall totally supersede Regulation 7.0.